

# ROUND 1

## OLD SCHOOL RECON!

**WE'RE STARTING SIMPLE BY GOING BACK IN TIME!**

**Deployment Type:** Dawn of War

**Special Rules:** Infiltrate, Deep Strike, Night Fighting

**Primary Objective:** To have more scoring units in your opponent's deployment zone

**Turn 3 Victory:** You have no enemy units in your deployment zone and have at least 1 unit in your opponent's deployment zone.

**Total Victory:** You have double the units in your opponent's deployment zone

